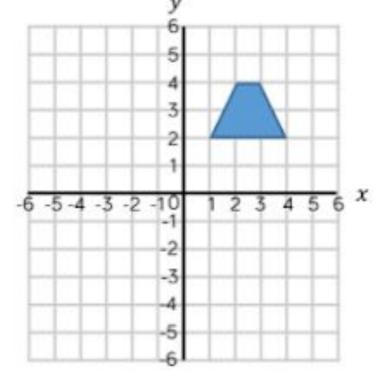


KEY QUESTIONS...

How is reflecting different to translating? Can you reflect one vertex at a time? Does this make it easier to reflect the shape? Which axis are you going to use as the mirror line?

Question 1

Reflect the trapezium in the x-axis and then the y —axis. Complete the table with the new coordinates of the shape.

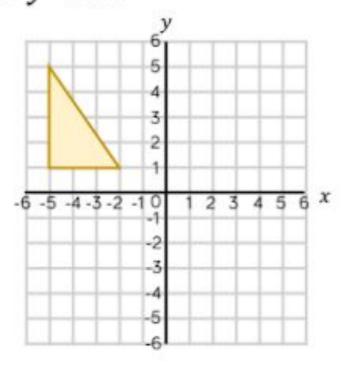


	Reflected in the <i>x</i> -axis	Reflected in the y-axis
(1, 2)		
(4, 2)		
(2, 4)		
(3, 4)		

Question 2

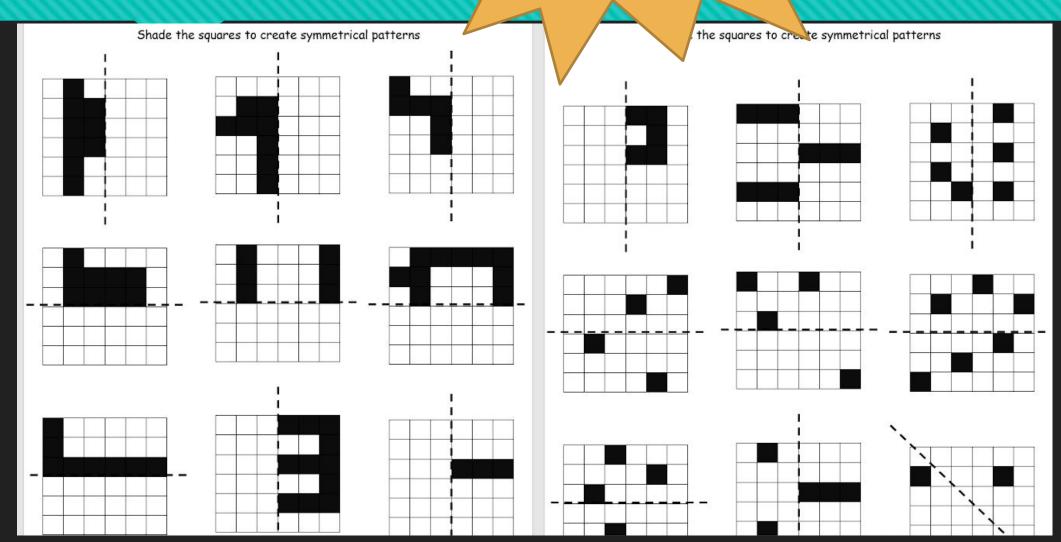


Translate the shape 4 units to the right. Then reflect the translated shape in the y-axis.

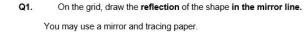


Warm-up...

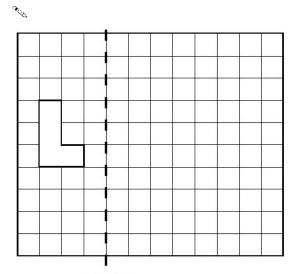
Create reflective symmetry by shading the squares on the sheet you have been given. The mirror line is represented by a dotted line. Look carefully and check with a mirror if you aren't sure...



Challenge by choice...



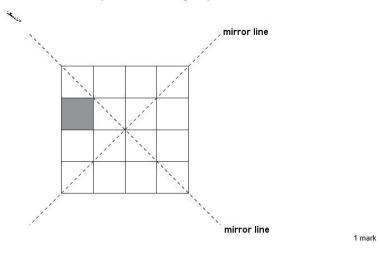
 Δ



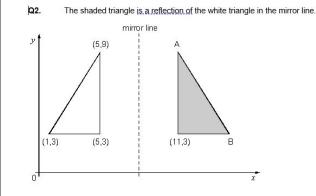
B

Q1. Here is a shaded square on a grid.

Shade in 3 more squares so that the design is symmetrical in both mirror lines.



С



Write the co-ordinates of point A and point B.

2 marks

mirror line

To finish...

Annie has reflected the shape in the y-axis. Is her drawing correct? If not explain why.

