**Tuesday 24th November 2020**

**Home learning**

The lessons are organised into a suggested timetable and follows a similar timetable to what we do in school. You may find this helpful as a guideline, however the work can be completed during the day at times to best suite your circumstance.

Can you please send photographs/files of any completed work to the email [year1home@heddon-school.co.uk](mailto:year1home@heddon-school.co.uk) or tapestry at the end of each day.

Any questions/concerns/updates please get in touch.

Thank You- Miss Nelson

8:50am-9.00am: Handwriting Practice- Please find correct formation attached. In class we have completed all of the letters. Now we are recapping and beginning to join up letters in writing words.

**This week’s letters and words:**

Letters to recap: C/c A/a D/d – line of each

Handwriting Words: **cat, can, mad, dad**

9:00-9:45: English

Reread/listen to the story ‘The Koala who could’.

Worksheet: Complete the missing text and pictures to retell the story in own words.

9.45am-10.30am: Phonics- The phonics work will differ for each child depending on their group. I have sent a message on tapestry to each parent with the lesson your child needs to follow.

**If your child is following lesson 1 see below:**

Lesson: <https://www.youtube.com/watch?v=V5j-oz3zefw>

A new sound is introduced every few days as and when the children are ready. The video lesson may seem repetitive to do every day, especially if it is the same sound, however it is important that the children watch it every day to develop fluency following the ‘read write inc’ phonics programme. This is what we would normally do in class every day.

Current sound: ir

rhyme: Whirl and twirl

Next: Green words are words the children can sound out and blend together. Red words are tricky words which cannot be sounded out and simply need to be remembered. Practise saying green and red words repeatedly over the week.

See power point for green and red words

Next: read speed sounds

Next: Children’s read through of the story

Next: teacher read through – play audio on power point

Next: Hold a sentence, then children to self-check their work.

See power point for sentence to be written out.

Next: <https://www.phonicsplay.co.uk/resources/phase/2/picnic-on-pluto>

**If your child is following lesson 2 see below:**

Lesson: <https://www.youtube.com/watch?v=9ODuvwgbTNk>

A new sound is introduced every few days as and when the children are ready. The video lesson may seem repetitive to do every day, especially if it is the same sound, however it is important that the children watch it every day to develop fluency following the ‘read write inc’ phonics programme. This is what we would normally do in class every day.

Current sound: au

rhyme: Launch the astronaut

Next: Green words are words the children can sound out and blend together. Red words are tricky words which cannot be sounded out and simply need to be remembered. Practise saying green and red words repeatedly over the week.

See power point for green and red words

Next: read speed sounds

Next: Children’s first read through of the story

Next: teacher read through – play audio on power point

Next: write out red words then children to self-check their work.

See power point for words to be written out.

Next: <https://www.phonicsplay.co.uk/resources/phase/2/picnic-on-pluto>

10.30am-10:45: Break

10:45am-11:00am: Story – see video on tapestry

11am-12pm: maths –

Lesson: finding the difference lesson 2 -https://whiterosemaths.com/homelearning/year-1/week-9-number-addition-subtraction/

Worksheets: Please find attached. The sheets can be printed, or they can be completed on paper with some small changes.

12pm-1pm: Lunch

Afternoon

13:00pm-14:00pm:PE

Normally we would have PE with the NUFC coach in school. If possible to do some exercise in the garden or follow a routine on the tv/computer.

14:00pm- 15:00pm: ICT

Purple mash to dos set for ICT

After school timetable: Spelling and reading practice as usual. (and lexia for those that have logins)

Thank you